## Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A processor, comprising:

## a core;

- a multi-entry stack <u>contained in said core and</u> usable in at least a stack-based instruction set <u>and comprising a plurality of entries</u>, all of said entries of said <u>multi-entry stack correspond to a subset of entries at the top of a main stack</u> implemented in memory <u>outside said core</u>;
- logic contained in said core and coupled to said stack, the logic manages the stack; and
- a plurality of registers <u>contained in said core and</u> coupled to the logic and addressable through a second instruction set that provides register-based and memory-based operations; and
- wherein said logic executes instructions from both said stack-based instruction set and said second instruction set; and
- an instruction fetch logic contained in said core, said instruction fetch logic that receives at least stack-based instructions from the stack-based instruction set.
- 2. (Currently Amended) The processor of claim 1 wherein the <u>multi-entry</u> stack has a top and the stack is accessible within the second instruction set through at least one of the registers in which a value is stored that is present at the top of the <u>multi-entry</u> stack.
- 3. (Currently Amended) The processor of claim 1 wherein the <u>multi-entry</u> stack has a top that is addressable by a memory mapped address, and the memory mapped address is stored in a register which is accessed by the second instruction set.

- 4. (Currently Amended) The processor of claim 1 wherein the stack-based instruction set accesses operands from the <u>multi-entry</u> stack and places results from operations on the <u>multi-entry</u> stack and, as a result of accessing operands from the <u>multi-entry</u> stack and placing results on the <u>multi-entry</u> stack, at least some of the registers are updated.
- 5. (Original) The processor of claim 1 further comprising a first program counter usable in the execution of the stack-based instruction set and a second program counter usable in the execution of a micro-sequence that comprises instructions from both the stack-based and second instruction sets.
- 6. (Currently Amended) The processor of claim 1 further comprising a pair of parallel address generation units coupled to said logic which are used to compute memory source and destination addresses and wherein a register includes the top of the multi-entry stack, thereby permitting a block of data to be moved between a memory area and the <u>multi-entry</u> stack by execution of a single instruction with a repeat loop.
- 7. (Original) The processor of claim 1 wherein the second instruction set comprises an instruction that retrieves operands from memory, performs a computation on the operands, and places the result on the stack.
- 8. (Currently Amended) A method of processing instructions in a processor, comprising:
  - fetch logic <u>in a core of the processor</u> receiving instructions from a first instruction set which comprises stack-based instructions;
  - <u>said</u> fetch logic receiving instructions from a second instruction set which comprises memory-based and register-based instructions; and
  - executing said received instructions from the first and second instruction sets in said core.

- 9. (Original) The method of claim 8 further comprising forming a sequence of instructions from both of said first and second instruction sets.
- 10. (Currently Amended) The method of claim 8 further comprising executing an instruction from said second instruction set that targets a stack included in said processorcore, said stack having a top, and storing a value at the top of the stack in a register in the processor.
- 11. (Original)The method of claim 10 further comprising updating an address stored in another register that points to the top of the stack.
- 12. (Currently Amended) A processor, comprising:

## a core;

- a multi-entry stack <u>contained in said core and</u> having a top and usable in at least a stack-based instruction set;
- logic <u>contained in said core and coupled</u> to said stack, the logic manages the stack;
- memory coupled to said logic and located outside said core; and
- a plurality of registers <u>contained in said core and coupled</u> to the logic and addressable through a second instruction set that provides register-based and memory-based operations;
- wherein a first register includes an address through which the top of the stack is accessed and a second register in which a value at the top of the stack is stored;
- wherein said multi-entry stack comprises a plurality of entries, all of said entries of said multi-entry stack correspond to a subset of entries of a main stack implemented in said memory;
- wherein said logic executes instructions from both said stack-based instruction set and said second instruction set; and

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wherein at least one of the registers are used to calculate addresses in parallel, said addresses being calculated in accordance with any of a plurality of

addressing modes specified by the second instruction set.

13. (Currently Amended) The processor of claim 12 wherein the stack-based instruction

set accesses operands from the multi-entry stack and places results from operations on

the multi-entry stack and, as a result of accessing operands from the multi-entry stack

and placing results on the multi-entry stack thereby causing the address in the first

register to be changed.

14. (Original)The processor of claim 13 wherein the address in the first register is

incremented or decremented depending on whether the register is used as a source or a

destination, respectively, for an operation.

15. (Original)The processor of claim 12 wherein the stack-based instruction set

comprises Java Bytecodes.

16. (Original) The processor of claim 12 further comprising a first program counter usable

in the execution of the first instruction set and a second program counter usable in the

execution of code that comprises instructions from both the first and second instruction

sets.

17. (Canceled)

18. (Previously presented) The processor of claim 12 wherein at least one of the

registers includes an offset usable in the calculation of addresses.

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19. (Currently Amended) The processor of claim 12 wherein the second instruction set

comprises an instruction that moves data from a register or memory to a register, and

consequently to the multi-entry stack.

20. (Original)The processor of claim 19 wherein the instruction that moves data includes

a plurality of bits of that encode one of a plurality of addressing modes.

21. (Original)The processor of claim 20 wherein the addressing modes include a mode in

which the instruction that moves data includes an immediate value and a reference to a

register containing a base address, wherein the immediate value and the base address

are added together to generate a source memory address for the move instruction.

22. (Original)The processor of claim 20 wherein the addressing modes include a mode in

which the instruction that moves data includes a reference to register in which a source

memory address is stored to be used in the move instruction, and the source memory

address in the referenced register is incremented by an immediate value also included in

the move instruction.

23. (Original)The processor of claim 20 wherein the addressing modes include a mode in

which the instruction that moves data includes references to two registers in which

memory addresses are stored, one register being a predetermined index register, the

memory addresses from the two registers are added together to calculate a source

memory address used to complete the move instruction, and the address in the

predetermined index register is incremented.

24. (Original)The processor of claim 20 wherein the addressing modes include a mode in

which the instruction that moves data includes references to two registers in which

memory addresses are stored, the memory addresses are added together to calculate

the memory address used to complete the move instruction.

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25. (Original)The processor of claim 12 wherein the processor is configured to be coupled to a separate processor on which an operating system is executed.

26. (Original)The processor of claim 12 further comprising a first program counter usable in the execution of the stack-based instruction set and a second program counter usable in the execution of a micro-sequence that comprises instructions from both the stack-based and second instruction sets.

27. (Currently Amended) The processor of claim 12 further comprising a pair of parallel address generation units coupled to said logic which are used to compute memory source and destination addresses and wherein a register includes the top of the multi-entry stack, thereby permitting a block of data to be moved between a memory area and the <u>multi-entry</u> stack by execution of a single instruction with a repeat loop.

- 28. (Canceled)
- 29. (Canceled)
- 30. (Currently Amended) A system, comprising:
  - a main processor unit;
  - a co-processor <u>having a core that</u> comprisesing a <u>hardware</u> stack, fetch logic, and registers, said co-processor is coupled to the main processor unit, said fetch logic receiving stack-based instructions from a first instruction set, and the <u>core of the</u> co-processor is configured to execute the stack-based instructions and instructions from a second instruction set that provides memory-based and register-based operations;

wherein said hardware stack comprises a subset of entries at a top of a memorybased stack implemented in memory outside said core. 31. (Original)The system of claim 30 wherein the stack-based instructions comprise Java

bytecodes.

32. (Original)The system of claim 31 further including a compiler coupled to said co-

processor, said compiler receives Java bytecodes and replaces at least one group of

bytecodes by a sequence of instructions from the second instruction set and provides

said sequence to the co-processor for execution.

33. (Original)The system of claim 32 wherein the sequence also includes stack-based

instructions from the first instruction set.

34. (Original)The system of claim 30 wherein the system comprises a cellular telephone.

35. (Currently Amended) The system of claim 30 wherein the hardware stack has a top

and is accessible within the second instruction set through at least one of the registers in

which a value is stored that is present at the top of the hardware stack.

36. (Currently Amended) The system of claim 30 wherein the top of the hardware stack

is addressable by a memory mapped address, and the memory mapped address is

stored in a register which is accessed by the second instruction set.

37. (Currently Amended) The system of claim 30 wherein the stack-based instruction

set accesses operands from the hardware stack and places results from operations on

the hardware stack and, as a result of accessing operands from the hardware stack and

placing results on the <u>hardware</u> stack, at least some of the registers are updated.

38. (Original)The system of claim 30 further comprising a first program counter usable in

the execution of the stack-based instruction set and a second program counter usable in

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the execution of a micro-sequence that comprises instructions from both the stack-based

and second instruction sets.

39. (Original) The system of claim 38 wherein the first and second program counters

are stored in said registers.

40. (Original)The system of claim 30 wherein the co-processor further comprises a first

program counter usable in the execution of the first instruction set and a second program

counter usable in the execution of a micro-sequence that comprises instructions from

both the first and second instruction sets.

41. (Currently Amended) The system of claim 30 further comprising a memory area

and wherein the co-processor further comprises a pair of parallel address generation

units coupled to said logic which are used to compute memory source and destination

addresses and wherein a register includes the top of the hardware stack, thereby

permitting a block of data to be moved between a memory area and the stack by

execution of a single instruction with a repeat loop.